



Instructions for use of the logo file:

This 2016-17 file has a colour table that matches the British Orienteering symbol sets.

There are a few ways to get these symbol working in your map if your map has different colour table numbers...

The simple option:

1/ Import the Logo file into the map and use the option to "Import all symbols and colors". This will add all the 8 symbols and the colours so that they work.

There are other options:

eg. for a map that has black as Colour 0 rather than Colour 101 & assuming that you want to use one of the black symbols...

2/ Edit the Black in the logo file to colour 0 and then copy and paste either the object or the symbol from the logo file.

To edit the colour in the Logo file, go to Map... Colors and then just type the colour number you want into the Black No. box (note the the name doesn't matter so this can actually be any of the colour numbers in your file and that colour will be used)

3/ Edit the Black in the map file to Colour 101 and then copy and paste either the object or symbol from the logo file.

4/ Copy and paste the symbol from the logo file into your map. Right click on the new symbol and choose "Edit..." You probably won't see the symbol but use the "Show entire map" tool, then using the "Select and Edit Object" tool to draw a box for the whole window, then in the RH window click on the black Square (Area tool) and then in the Color: below choose whatever colour you want and then select Change. The symbol should now be visible and can be used in the map. Note this is useful if you want to make the symbol a different colour such as to match the colour of the map border – or do the symbol inverted in White to sit over the map border.